



The science of signage

How empirical research can contribute to user-centered design



Simon J. Büchner¹, Christoph Hölscher¹, Martin Brösamle¹ and Tobias Meilinger²

¹IIG, Center for Cognitive Science, Uni Freiburg

²MPI for Biological Cybernetics, Tübingen

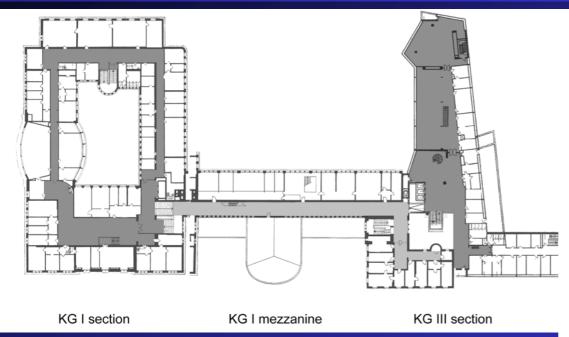
EDRA 2006, Atlanta, GA

Overview

- Analysis of the setting
- Development of a signage system
- Empirical evaluation
- Conclusion

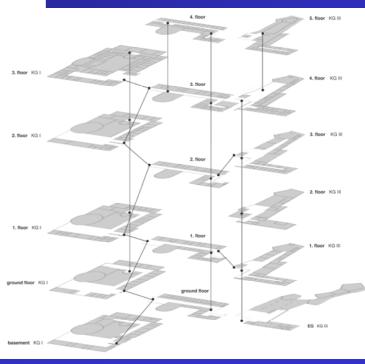
Analysis of the setting

Buildings KG I and III (Univ. Freiburg)





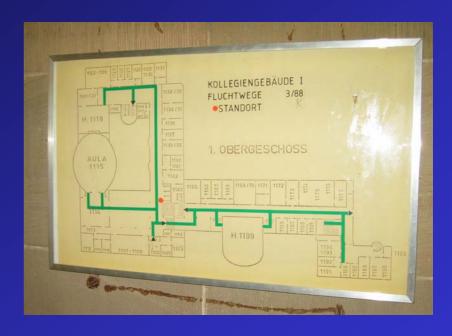
Uncommon room numbering system:



Old Signage







Orie ntier ung sprü fung

Development of the signage system

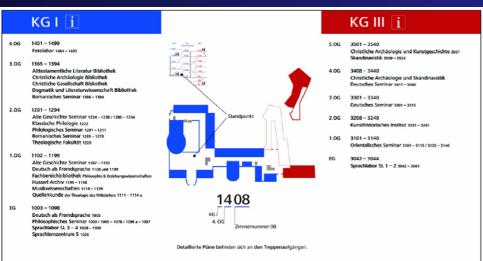
Design of the signage system

- Cooperation with Prof. Ulrich Falk an students from Freiburg Design School (Freie Hochschule für Grafik Design & Bildende Kunst Freiburg e.V.)
- Design process (Psychologists and Designers)
 - First contact
 - Cognitive aspects in the design of a signange system
 - On site meeting
 - Designers participated in a pilot study
 - Analysis of the current state by the designers and psychologists separately
 - Joint development of the requirements for the signage system
 - I Iterative design process
 - I Design Evaluation Re-Design
 - Assessment of a prototype on site
 - Installation of a paper version of the signange system (full size scale)
 - Experimental evaluation

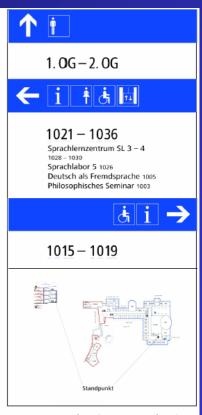
Requirements of the signs

- based on Passini, 1992
 - Clearness (color coding)
 - Simplicity
 - Legibility (font size)
 - Conventional (International Pictogram System, Otl Aicher)
 - I Communication of the uncommon room numbering system and the misaligned floor between buildings

New Signage

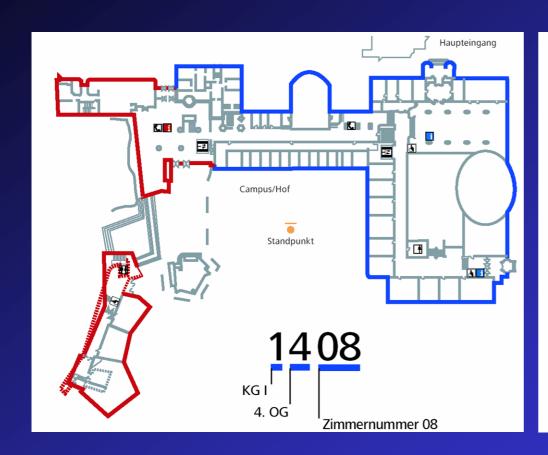


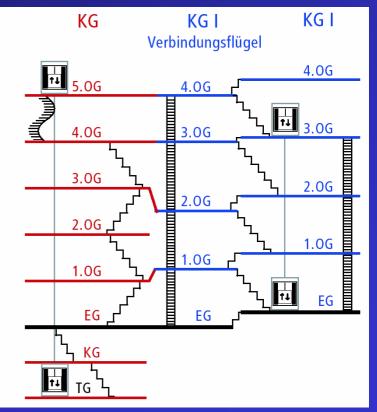




Information am Treppenaufgang im KG I

Floor Plans in Detail

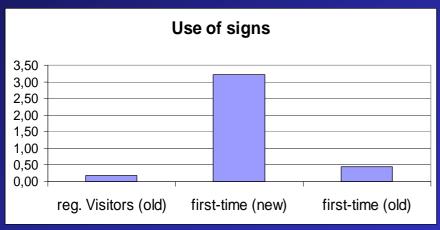


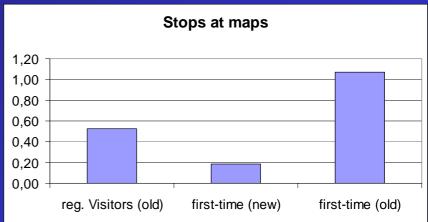


Empirical evaluation

Formative Evaluation

- Wayfinding tasks (directed search) before and after the installation of the new signage system
- First-time visitors vs regular visitors, with and without a map
- New signs are used more frequently than old ones
- Signs are the main attractors, maps are used rarely and provide no advantage in performance (neither to first-time, nor to regular visitors) (c.f. e.g. Butler et al., 1993)



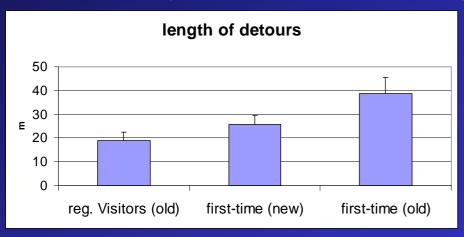


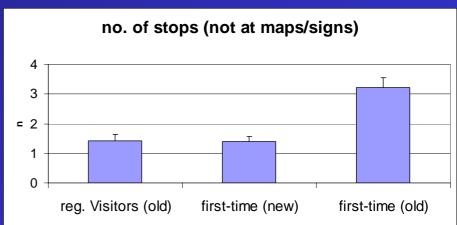
Formative Evaluation

Directions of arrows were sometimes ambiguous



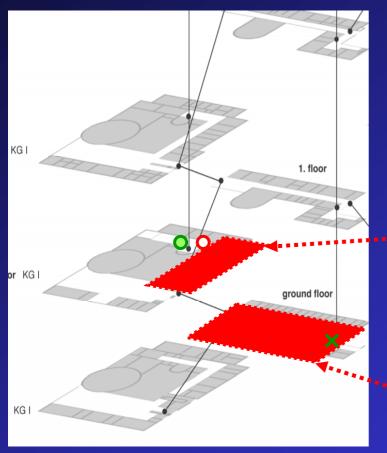
First-time visitors with the new signs perform almost as well as regular visitors with the old signs

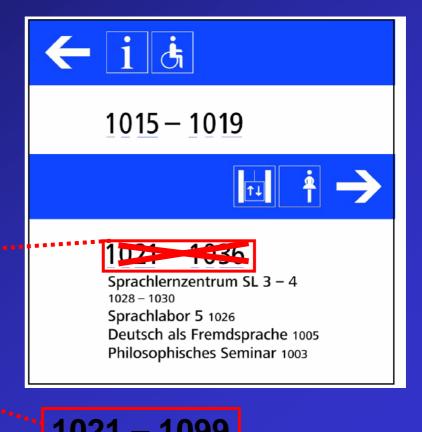




Globality of signs

People expect to find their target on every sign which points into the corresponding direction. (Hesitate to follow any sign not explicitly referring to their target.)





Conclusion

- Successful collaboration between designers and psychologists
- Iterative design process turned out to be very fruitful
- Participation of the designers in wayfinding studies allowed them to take the perspective of a common visitor
- Even well-planned design features turned out to be differently interpreted by the visitor than it was intended
- Signage system will be permanently installed





Thank you!

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> Simon J. Büchner IIG, Center for Cognitive Science University of Freiburg, Germany buechner@cognition.uni-freiburg.de